

# **MAGEC Show Rules**

## A. General Rules

1. All exhibitors are subject to the rules and regulations of the MAGEC Horse Show Committee.
2. The MAGEC Show committee will address any point not covered.
3. The MAGEC Show committee reserves the right to refuse entry at any point at their discretion with no refund.
4. Riders under the age of 18 must wear an approved helmet.
5. No Dogs allowed in Ag building
6. The judge WITH the MAGEC Show committee shall have the authority to request the removal or alteration of any piece of equipment etc, which in his opinion would give a horse an unfair advantage, or which he/she believes is inhumane.
7. All class patterns will be posted one hour prior to the start of the class.
8. Payment of entry fees must be made at the time of entries.
9. Entry fees will only be refunded with a veterinarian's certificate or a doctor's note.
10. Horses must be deemed show fit. This is to be at the discretion of the show committee.
11. Any horse found to be under the influence of a prohibited drug would be expelled from the show without refund of fees.
12. The MAGEC show committee is responsible for compiling the show schedule, the classes and for recording class results.
13. The schooling shows will loosely abide by the rules at the discretion of the MAGEC show committee and the judge
14. Classes may be cancelled at the discretion of the MAGEC show committee in the Open show if there is less than 4 riders
15. The open show the rules will be strictly adhered to.
16. Have fun!

## B. Conduct and Behavior

1. Any act of discourtesy or disobedience to a judge or official by the exhibitor or his family may, at the committee's discretion, expel the exhibitor from the show, with no refund of fees.
2. Abuse or inhumane treatment of a horse by an exhibitor, his family, or coach will not be tolerated. The exhibitor will be excused from the show with no refund of fees, at the discretion of the Show Committee.
3. The judge's decision is final in respect to any horse in competition (i.e. placing, soundness, etc.)
4. The judge will excuse any unruly horse or one whose actions endanger other exhibitors or their horses.
5. No one shall approach a judge with regard to a decision; however a question may be directed to the Show Chairperson who will then direct the question to the judge and relay the judge's response to the questioner.
6. An exhibitor must be correctly attired for the class in question. The Show Committee or its representatives, may, at their discretion, ban any entry from entering the ring if not suitably presented. (see specific discipline for guidance)
7. Exhibitor numbers are to be worn on the exhibitors back or on both sides of blanket at judge's discretion.
8. Any exhibitor late for a class (regardless of reason) may be denied entrance to the class.

9. Any exhibitor acting contrary to the rules and regulations or in any manner deemed improper, dishonest or unsportsmanlike will be excused from the show without refund of fees, at the discretion of the Show Committee.

#### C. Awards

1. Ribbons will be awarded for 1st to 6th place for the core classes at the discretion of the MAGEC show committee.
2. Pee Wee and Jr. will receive prizes/cash for 1st, 2nd and 3rd place as well as ribbons in core show classes at the open show.
3. Intermediate and Sr. will receive \$15 for 1st place, \$10 for 2nd place and \$5 for 3rd place as well as ribbons in core show classes at the open show. You may redeem cash for prizes if available.
4. Lead line classes will all receive 1st place ribbons.
5. High point champion and reserve champion prize and ribbon awarded to top 2 point earners in BOTH English and western classes in each schooling show
6. Overall High point Champion and Reserve Champions will receive prize and ribbon for top 2 highest points in each division for BOTH English and western combined in schooling shows and open show based on the horse and rider combination with the exception of death or injury to the horse.
7. Open show high point award will be awarded to horse and rider with the highest points in English divisions and a separate award for the horse and rider competing in the western divisions. The divisions including Peewee, Novice Rider Jr., Junior, Novice Rider Sr., Junior horse, Intermediate, and Senior.
8. The winners of the fun classes will receive prizes.
9. The core classes that points will be collected from for high point awards are as follows:
  - a. In hand/ Showmanship
  - b. English Pleasure/ Western Pleasure
  - c. English Equitation/ Western Equitation
  - d. English Command/ Western Command
  - e. Hunter Hack/ Trail
10. The Jackpot classes will be awarded as follows:
  - a. 1<sup>st</sup> place- 40% of total entries fees for the class
  - b. 2<sup>nd</sup> place- 20% of the total entry fees for the class
  - c. 3<sup>rd</sup> place 10% of the total entry fees for the class
11. Hunter/ Jumpers will Receive Ribbons 1-6<sup>th</sup> and are awarded cash prizes 1-3 based on number of participants/class.
12. Dressage will be placed 1-6<sup>th</sup> but awarded ribbons 1-3<sup>rd</sup>

D. No cross entries in Rookie division to age divisions.

E. Age of Riders – all riders' ages are based on the age of the rider as of 2 weeks prior to the first show in the series. (November 1, 2015)

- Pee Wee – 9 years and under
- Jr. – 10-13
- Intermediate - 14 to 18
- Senior riders – riders 18-44
- Jack Benny- riders 45 and older (classes offered on interest level at the discretion of MAGEC show committee)
- Rookie Junior 13 and under- **Rookie divisions are for persons in their 1<sup>st</sup> year of showing (either getting back into it after a 10 plus year gap or never tried it before)**

- Rookie Senior 14 and older
  - Junior Horse
1. The age of a horse shall be reckoned as of January 1
  2. A Junior Horse must be five (5) years of age or under on that date.
  3. A Junior Horse may be shown in either a snaffle bit or bosal with two hands, or a shank bit with one hand. Chinstraps are required with a snaffle bit in a western bridle.

#### F. Showmanship/ In Hand

1. Showmanship shall be judged strictly on the contestant's ability to fit and show his horse.
2. A halter must be used for a contestant in Western attire
3. An English bridle must be used if contestant is dressed in English attire with one finger placed between the reins.
4. Spurs are not allowed.
5. Patterns will be posted one hour prior to class start.
6. Hat or Helmets must be worn

#### G. English not including jumper classes

1. IDEAL ATTIRE: Jacket, jodhpurs or breeches, English boots and helmet or other approved Equestrian headgear complete with chinstrap. Light colored shirt or blouse with closed collar. English spurs (unroweled type) are optional. Riders must be neat and clean. Contestant's hair should be neat and contained. Jackets maybe removed at judges' discretion dependant on weather conditions.
2. TACK: Tack is to be clean, neat and in good working order. The saddles must be of an English type. All bridles are to have nosebands, brow bands and joined reins. English snaffles do not have a chinstrap.  
Allowable equipment includes:
  - Snaffles with a smooth, egg shaped, round or oval mouthpiece, with a minimum 5/16" diameter, measured 1" in from cheek piece.
  - Pelham's with two reins (no converters).
  - Full bridles.
  - Kimberwicks.
 Equipment not allowed:
  - Western bits.
  - Twisted wire snaffles.
  - Leg wraps or splint boots.
  - Whips.
  - Crops that exceed 30" in length.
3. The core classes that will be counted towards all-around horse and rider points are: Horse in Hand, English pleasure, English Equitation, command, and Hunter hack.
4. ENGLISH EQUITATION: To be shown at a flat-footed walk, ordinary trot, collected (sitting trot), extended trot and easy canter. Hand gallop at the judge's discretion. Light contact is to be maintained. Riders may be asked to do individual tasks. Contestants may be asked to rein back (back-up). Horses will be worked both ways of the arena at all gaits. The class is judged on the rider and his or her effect on the horse. Rail work added or removed at judge's discretion.
5. ENGLISH PLEASURE: The horse and rider are judged. Members will work on the rail in both directions at a walk, trot, canter and hand gallop. The order of gaits is not specified and may vary. Horses are to stand quietly and back readily. In judging, emphasis will be placed on the horse's performance, manners and way of going.

6. **COMMAND:** This is an elimination class. The last horse to be eliminated is the winner. Elimination is a result of the horse refusing to do the commands in a timely manner. The commands should suit the level of the class. The finesse of the commands will be judged harder at higher levels. Backups must be straight and fluid. Elimination includes: the horse moving after the stop command, wrong leads and as a final elimination if necessary, wrong number of steps in a backup, changing gaits when uncalled for, or inability of the horse to follow any command.
7. **HUNTER HACK:** Pattern will be posted. Maximum height of jumps is to be 2'3". Double bridle (full bridles) leg wraps and/or splint boots are not allowed. Crops, not to exceed 30" in length, are permitted. An approved helmet with full harness is required. The class will be judged on form over fences, even pace, a smooth, quiet and willing performance, manners and rail work. Faults include wrong leads, excessive speed or slowness, balking, refusing, opening the mouth or being out of control. Jumping too high, too soon or too late will be penalized. Usually horses will be required to canter over at least one jump (see pattern before the class).

#### H. Western

1. Clothes must be clean, neat and workmanlike. Riders must wear a cowboy hat or helmet or if under 18 years of age an approved equestrian helmet, long sleeved shirt, belt and cowboy boots. Pull on boots is preferred. Shirt must tuck in and pants must be over the boot. Slinky shirts are permissible. Shirts with cut outs are not acceptable. Mandarin and tuxedo collars are allowed. The wearing of blue jeans is acceptable, providing they are clean and in new condition. Chaps and spurs are optional. Spurs must be humane and of the western type.
2. **TACK:** Horses must be shown with a western saddle without tapaderos. Any suitable humane western bit, as described below, is acceptable:  
Equipment not allowed includes:
  - Nosebands, cross reins, draw reins, martingales, tie downs, leg wraps, splint or skid boots.
  - Twisted wire, wire wrapped or chain mouthpieces, gag bits, donuts and prong bits.
 Snaffle bits and bosals are acceptable for junior horses/ junior and Pee Wee riders.  
Chinstraps are required with a snaffle bit in a western bridle.  
Curb straps may be either leather or chain but must be at least ½" wide and lay flat. This applies to each portion of the curb strap, combined width.  
Reins must be attached to each shank.  
If split reins are used:
  - one finger is permitted between the reins.
  - the end of the reins must fall on the same side as the rein hand.
 When using romal reins:
  - The rider's hand shall be around the reins with the thumb on top and the fingers closed lightly around the reins. No fingers between the reins are allowed.
  - The extension may be carried in the free hand with 16" spacing between the reining hand and the free hand holding the romal.
  - The requirements for hobbles to be on a saddle when one-piece reins are used will NOT be enforced.
3. Horses over the age of five (Senior horses) must be shown in a shank bit, with the exception of Pee Wee and Jr riders. Those classes can be ridden with two hands regardless of bit. Silver equipment shall not be given preference over good working equipment. Tack is to be clean and in good repair.
4. The core classes that will be counted towards the all-around horse and rider points are: showmanship, western pleasure, western equitation, command, and trail.
5. **WESTERN PLEASURE:** Horses are to be shown at a walk, jog and lope in both directions of the ring. Horses will be required to back easily and stand on a loose rein. Extension of any gait may be asked for. In Western Pleasure, the horse is judged more than the rider and will be judged on performance, manners and way of going.

6. WESTERN EQUITATION: Horses are to be shown at a walk, jog and lope and may be asked to back up. Participants may be required to perform an individual pattern and may be asked questions regarding horsemanship, anatomy, tack, etc. In Western Equitation, the rider will be judged more than the horse, and will be judged on seat, hands and the ability to control and show the horse. Cues and aids should not be noticed.  
Riders should display a precise ride in total unison with their horse, exhibiting poise and confidence. Patterns (if required) will be posted one hour prior to class.
7. COMMAND: This is an elimination class. The last horse to be eliminated is the winner. Elimination is a result of the horse refusing to do the commands in a timely manner. The commands should suit the level of the class. The finesse of the commands will be judged harder at higher levels. Backups must be straight and fluid. Elimination includes: the horse moving after the stop command, wrong leads and as a final elimination if necessary, wrong number of steps in a backup, changing gaits when uncalled for, or inability of the horse to follow any command.
8. Trail Horse Class
  - I. A horse must work over and through obstacles as directed by a predetermined course. Obstacles will not be dangerous or hazardous to a horse
  - II. Horses will be allowed 2 refusals or 30 seconds to attempt an obstacle and will then be asked to move on. Riders may have help from ring steward or MAGEC show committee with obstacles, to ensure a positive ride. Judges will take into consideration help received when scoring obstacles.
  - III. Horses may be required to do rail work, or may be asked to display 3 basic gaits between obstacles.
  - IV. Once the trail class has been set, there will be no practicing.
  - V. Classes will consist of a minimum of 6 obstacles.
  - VI. Mandatory obstacles include a gate, ride over logs or poles at a walk, jog or lope, and backing through markers, logs, rails etc., and going over a bridge.
  - VII. Acceptable obstacles include the following: Slickers, bridge, mailbox, side passing, carrying an obstacle, or dragging an obstacle i.e. sled, and any combination of the above items.
  - VIII. Patterns to be posted one hour prior to start of class.

#### I Additional Classes that may be added to the class list during the series or finale

- i. Egg and Spoon  
Each rider is given an egg and a spoon. They must balance egg on the spoon without holding it on. Riders will be asked to do different gaits, turns, reverse etc. If the egg falls off the spoon that rider is eliminated. The last rider with their egg still on the spoon is declared the winner. May be ridden bareback, in English tack, or in western tack.
- ii. Bareback \$5.00 bill  
Each rider is given a \$5.00 bill or monopoly money to place under their thigh part of their leg while riding bareback. Judge will place the bill so everyone is equal and riders are not allowed to adjust their bill at all. Riders will be asked to do different gaits, turns, reverse etc. If the bill falls that person is eliminated. The last rider with their bill at the end is declared the winner.
- iii. Matched Pairs  
When 2 riders and their horses ride different gaits on the rail trying to match their strides and riding uniformly together. Riders and Horses may also be dressed in the same attire to match. This is a judged class and judge will declare the winners.
- iv. Delsey Derby  
When two riders hold a piece of toilet paper between them and try not to break or drop the paper while riding in different gaits. The pair of riders who don't break or drop their paper will be declared the winners.
- v. Handy Horse  
See Western Trail.
- vi. Hunter Classes

- vii. Jumper Classes
- viii. Dressage- ride a test (not a sanctioned show)
  - a. 25 rides or as time allows.
  - b. Put star beside the preferred tests in case we need to limit the tests ridden that day
  - c. 2 rides/rider or as time permits
  - d. 4 rides maximum per horse
- ix. Reining
  - x. Barrel racing- hand timed
  - xi. Pole bending- hand timed
  - xii. Keyhole- hand timed
- xiii. Cowboy Dressage- please go to  
<http://cowboydressage.com/images/pages/competition/PDF/CowboyDressageRules.pdf>
- xiv. Extreme cowboy trail- jackpot class 1 run/ horse and rider combination. The event will be based on points and times.